

# Adapting Holographic Declarative Memory for a Disaster Agent

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# Domain

## FEMA overhauls disaster assistance program as climate crisis fuels more destructive extreme weather



By Ella Nilsen, CNN

4 minute read · Updated 9:09 AM EST, Fri January 19, 2024



“ criticisms include inequity of who can access help ”

# Motivation

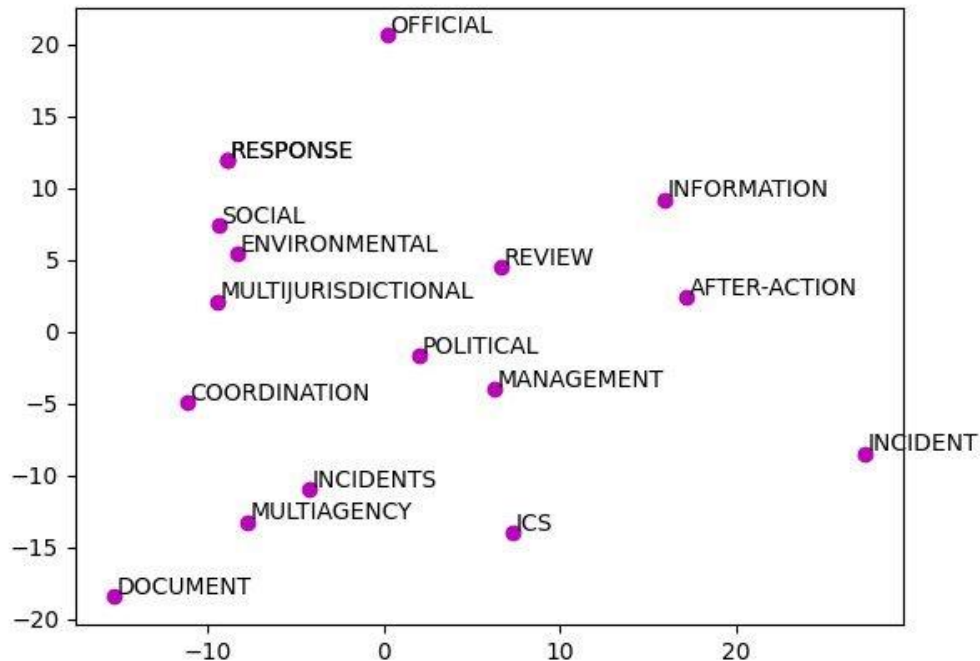
- Model the decisions disaster survivors make in accessing recovery resources, such as choosing shelters
- Incorporate social context by reading corpora into HDM
- HDM doesn't store entire chunks like DM → can't recall chunks → harder to write productions
- Want to “pull” slots associated with a chunk without sacrificing scalability and similarity gradation in vector representation
  - How to associate slots when adding to memory?
  - How to recall slots associated with a chunk?

# Problem Statement

- Goal: After adding chunk  $c = \{s_1 : v_1 \dots s_n : v_n\}$  into memory, retrieve the entire chunk with a cue  $q = \{s'_1 : v'_1 \dots s'_m : v'_m\}$ , where  $q \subseteq c$ .
- Constraint: maintain HDM's memory complexity  $O(u)$ ,  $u$  = number of unique words
- Avoid:  $O(n)$  memory complexity,  $n$  = number of words added to memory

# What is Holographic Declarative Memory?

Kelly, M. A., Arora, N., West, R. L., & Reitter, D. (2020).



1. Construct chunk from stimulus



color:black  
shape:square  
size:large

2. Construct queries

color:?  
shape:square  
size:large

color:black  
shape:?  
size:large

color:black  
shape:square  
size:?

3. Assign Vectors

$(P_{color} \Phi)$   
 $(P_{shape} e_{square})$   
 $(P_{size} e_{large})$

$(P_{color} e_{black})$   
 $(P_{shape} \Phi)$   
 $(P_{size} e_{large})$

$(P_{color} e_{black})$   
 $(P_{shape} e_{square})$   
 $(P_{size} \Phi)$

4. Convolve

$q_{black}$

$q_{square}$

$q_{large}$

5. Add to memory

$m_{black}$

$m_{square}$

$m_{large}$

# Architecture Ingredients

# Holographic Reduced Representations

- Plate, T. A. (1995)
- Theory behind HDM: noisy relative reconstruction
- $C = A \otimes B + \dots$ ,  $B \approx C \otimes B^{-1}$
- Can store memory traces and recall them based on a memory cue containing partial info

# Oscillators for Temporal Memory

- Brown, G. D. A., Hulme, C., & Preece, T. (2000).

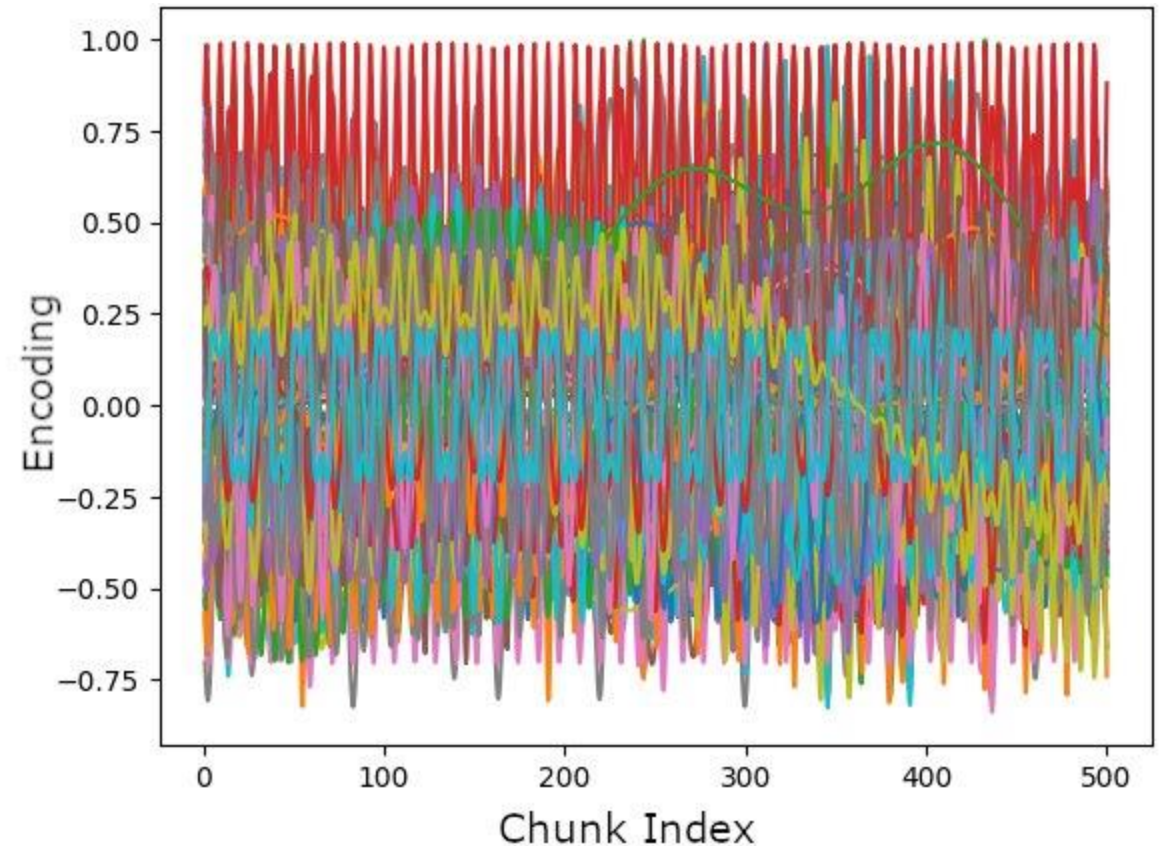
$$O_i = \sin(\phi + t\theta_i) \quad (1)$$

$$\theta_i = 10^{-5} R 2^i \quad (2)$$

$$R \sim \mathcal{N}(0, 1) \quad (3)$$

$$\phi \sim \mathcal{U}(0, \pi/\theta) \quad (4)$$

$$T_i = \prod_{j=1}^4 \sin(O_j) \quad (5)$$





# Putting it all together

- Storing continuous time values with fractional binding (Komer 2019)

$$\tilde{\mathbf{T}} = \mathcal{F}^{-1} \left\{ \sum_{l=1}^{320} \mathcal{F}(e_{t_l})^{\mathbf{T}(t)} \right\} \quad (6)$$

$$mt \leftarrow mt + \tilde{\mathbf{T}} \circledast \sum_{c=1}^n s_c \circledast v_c \quad (7)$$

$$Q = \sum_{c=1}^m s'_c \circledast v'_c \quad (8)$$

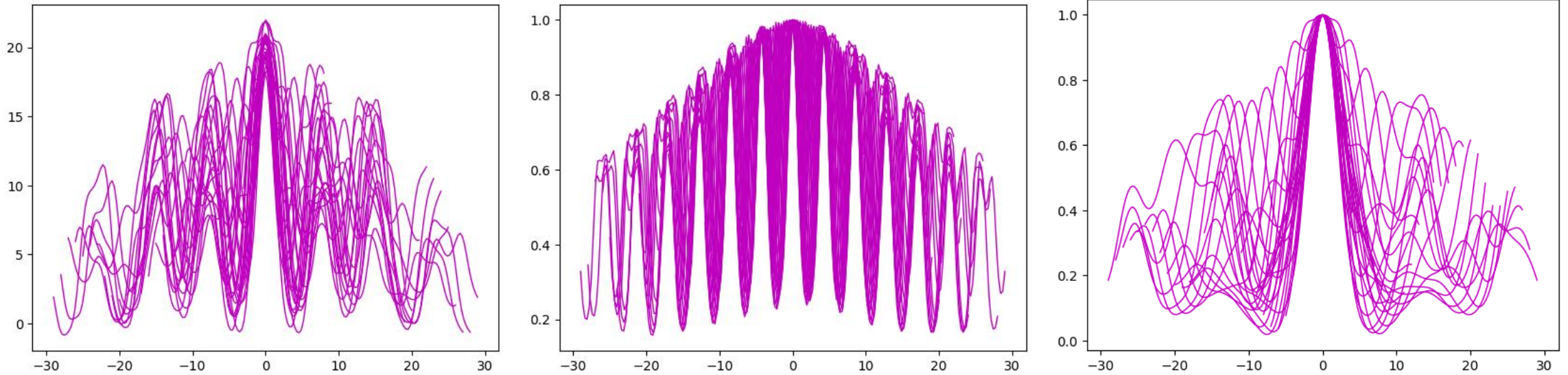
$$\hat{\mathbf{T}} = mt \circledast Q^{-1} \quad (9)$$

- Pick  $mt$ 's with most similar reconstructed time context vectors

# Challenges

# Extremely High Variance in Oscillators

## Self-Similarity functions



These are multiple draws from the same input parameters!

# Picking Parameters

- oscillators
  - Scale
  - Variance
  - Number of oscillators
  - Size of learning context vector
- Thresholds or top n (see next slide)

# Retrieval Criteria

- how to pick which results as acceptable answer?
- Plate 1995 notes that "no fixed threshold will be appropriate for choosing the winning match in every situation" and suggests taking the top result (if above a low threshold)
- HDM takes this approach, but I can't
- Some ideas:
  - Top n
  - picking n same as fixed threshold problem?
  - $N = 3, 4, \text{ or } 5$  (Cowan, 2010) and dec region threshold
  - Relative difference threshold
  - Rank similarity scores and pick scores up 4x difference from next
  - Could a fixed threshold work?

# Questions and Suggestions?

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