



Anticipating the individual User

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Chair of Cognitive Modelling in dynamic Human-Machine Systems

Technische Universität Berlin



AUTOMATION VS. AUTONOMY

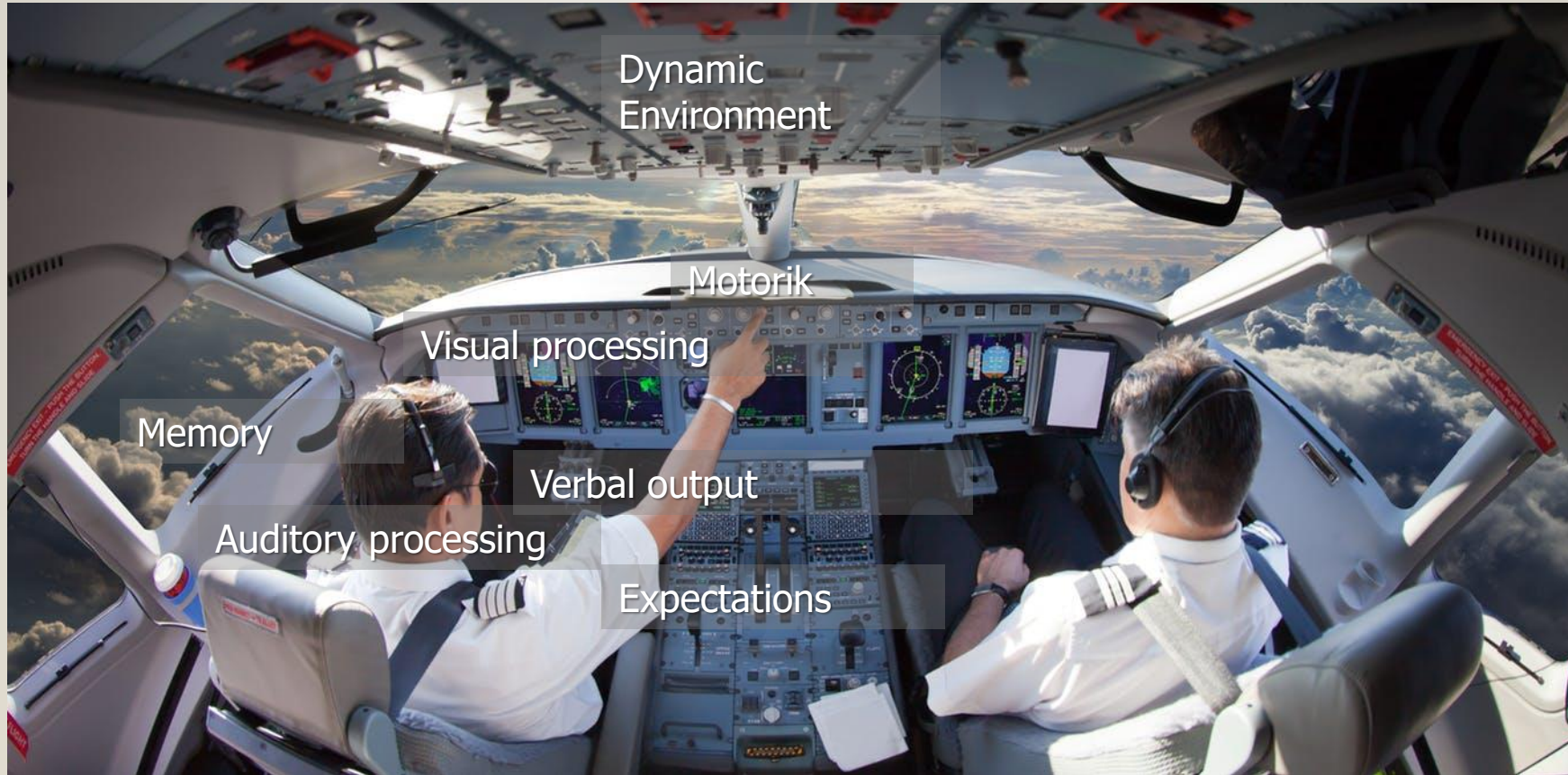


- [...] **automation** as technology that requires human intervention or control and **autonomy** as technology capable of working alongside humans as teammates, carrying out the essential taskwork and teamwork functions of a human teammate (McNeese et al., 2016).
- Autonomy capitalizes on technology's ability to make intelligent decisions and adapt to task, situation, and context, [...] (Cox, 2013).

McNeese, N.J., Demir, M., Cooke, N.J., & Myers, C.W. (2018). Teaming With a Synthetic Teammate: Insights into Human-Autonomy Teaming. *Human factors*, 60 2, 262-273 .

COMPLEX HUMAN MACHINE INTERACTION

The largest proportion of pilot errors is due to incorrect perception (70.3%) and understanding of the situation (20.3%) (Jones & Endsley, 1996).



ANTICIPATING THE INDIVIDUAL USER

- Trace User behavior, in the **task context**, in the **specific situation** and in **the context**.
- Is the user in the cognitive state predicted by the model?
 - What information has been perceived and processed?
 - Is the state of Situation awareness accordingly?
 - Do we anticipate a surprise reaction of the operator?
 - Can the model explain the behavior witnessed?
- When the cause of diverging behavior is known, assistance can better and quicker address the operator and the problem.

Cognitive Models for intelligent interfaces in the Cockpit

Further
cooperationspartners:

Thorsten Zander
Laurenz Kroll
Christoph Vernaleken
Inge Wenzel

AIRBUS
Classic Cockpit Operations



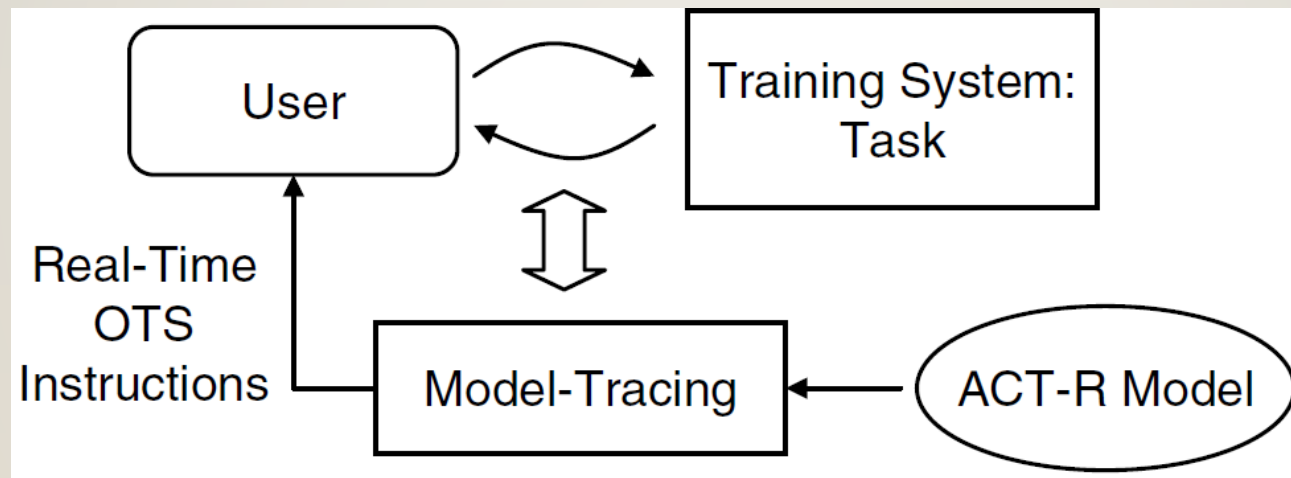
Oliver Klaproth



AIRBUS CR&T

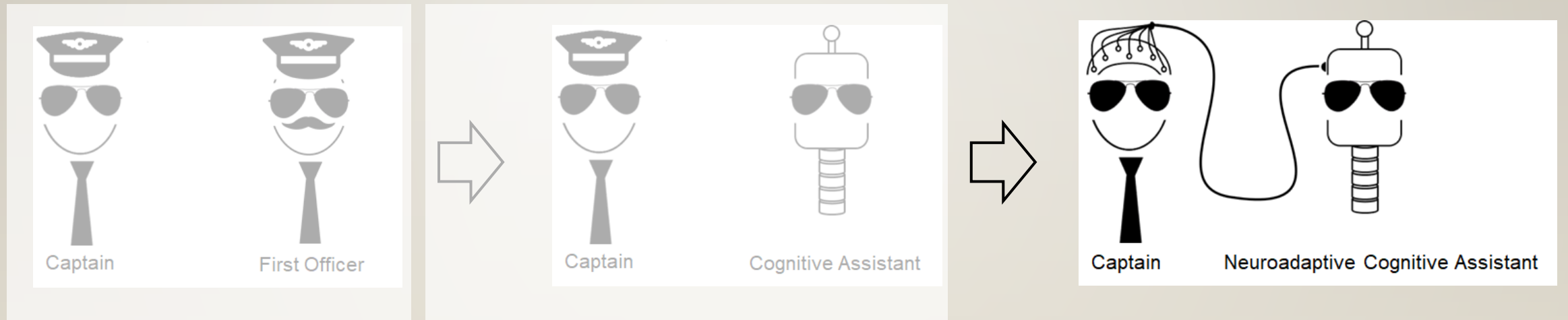
MODEL-TRACING

The cognitive model should keep track of the learning process and the various cognitive states in real time, and inform the training system to deliver training material in ways that facilitate the effectiveness of training.



Fu, W.-T., Bothell, D., Douglass, S., Haimson, C., Sohn, M.-H., & Anderson, J. (2006). Toward a real-time model-based training system. *Interacting with Computers*, 18(6), 1215–1241.

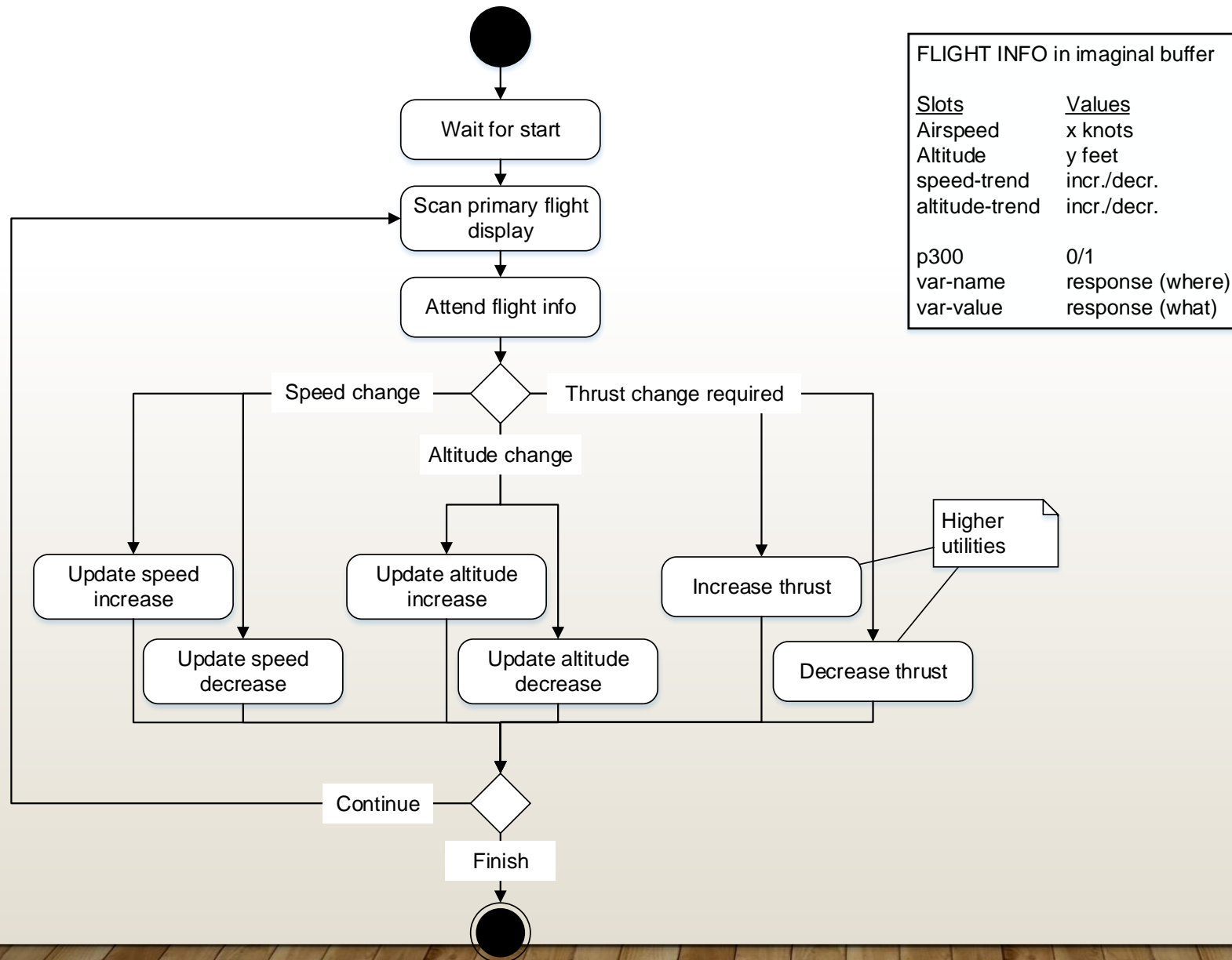
NEUROADAPTIVE MODEL



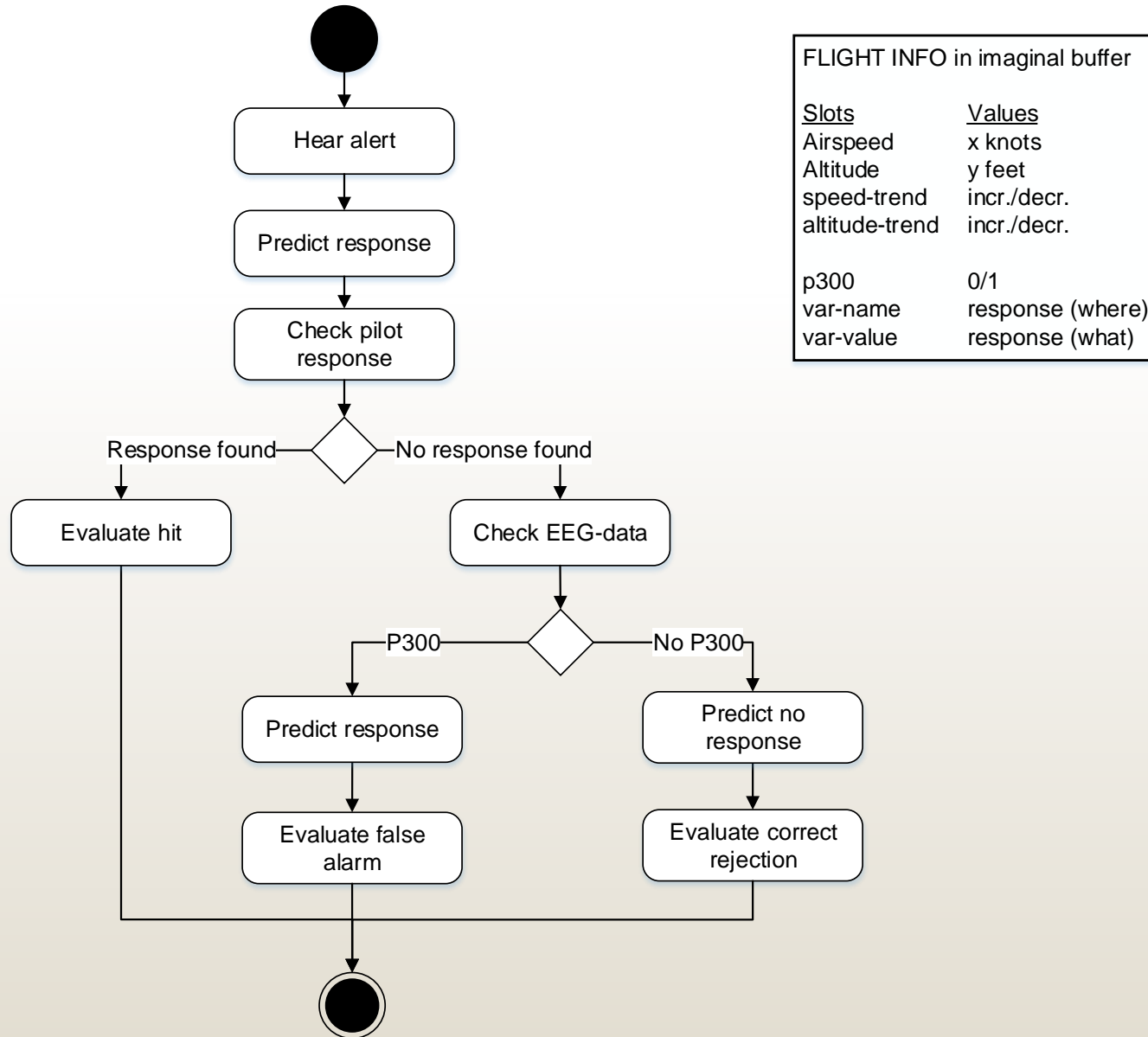
[illegible]

	Layer 1	Layer 2	Layer 3	Layer 4	Layer 5	Layer 7	Hierarchical Task Analysis
1. Merge pump down during start and cruise							
		0.1 Monitor selected speed					
		0.2 Monitor ground speed					
		0.3 Monitor altitude					
		0.4 Adjust thrust lever accordingly					
2. Handle fuel pump start		1.1 Run start					
		1.2 Fuel warning					
		1.3 Press master caution/master warning					
		1.4 Go through pump failure checklist					
		1.4.1 Right master fuel pump OFF					
		1.4.2 A/E fuel failure					
		1.4.3 Clarity A/E fuel A/S (S)					
		1.5. Validate by checking fuel display					
3. Handle TCAS		2.1 New Called Traffic Traffic					
		2.2 Prepare to initiate maneuver					
		2.2.1 Cross throttle					
		2.2.2 Cross Subsonic					
		2.3 Spot controller and/or headmaster					
		2.4 Use dot alt info					
		2.5 Take hands off or stick and throttle					
3. Handle engine failure		3.1 Fuel warning					
		3.2 Press master caution/master warning					
		3.3 Go through engine fire checklist					
		3.3.1 Right thrust lever to G/E					
		3.3.2 Right engine master switch to OFF					
		3.3.3 Right fuel fuel valve to OFF					
		3.3.3.1 Open switch/guard					
		3.3.3.2 PWR/L fuel					
		3.3.4 Wait for 30 seconds					
		3.3.5 (C/D)CABIN: No extinguishing agent #1					
		3.3.6 Wait for 30 seconds					
		3.3.7 (C/D)CABIN: No extinguishing agent #1					
		3.4 Go through engine fire checklist					
		3.4.1 Monitor time					
		3.4.2 Engine mode to Ignition					
		3.4.3 Open crossfeed valve (as needed)					
		3.4.4 Shut down right generator					
		3.4.5 TCAS mode change					
4. Handle fuel imbalance		4.1 Refuel fuel imbalance report on					

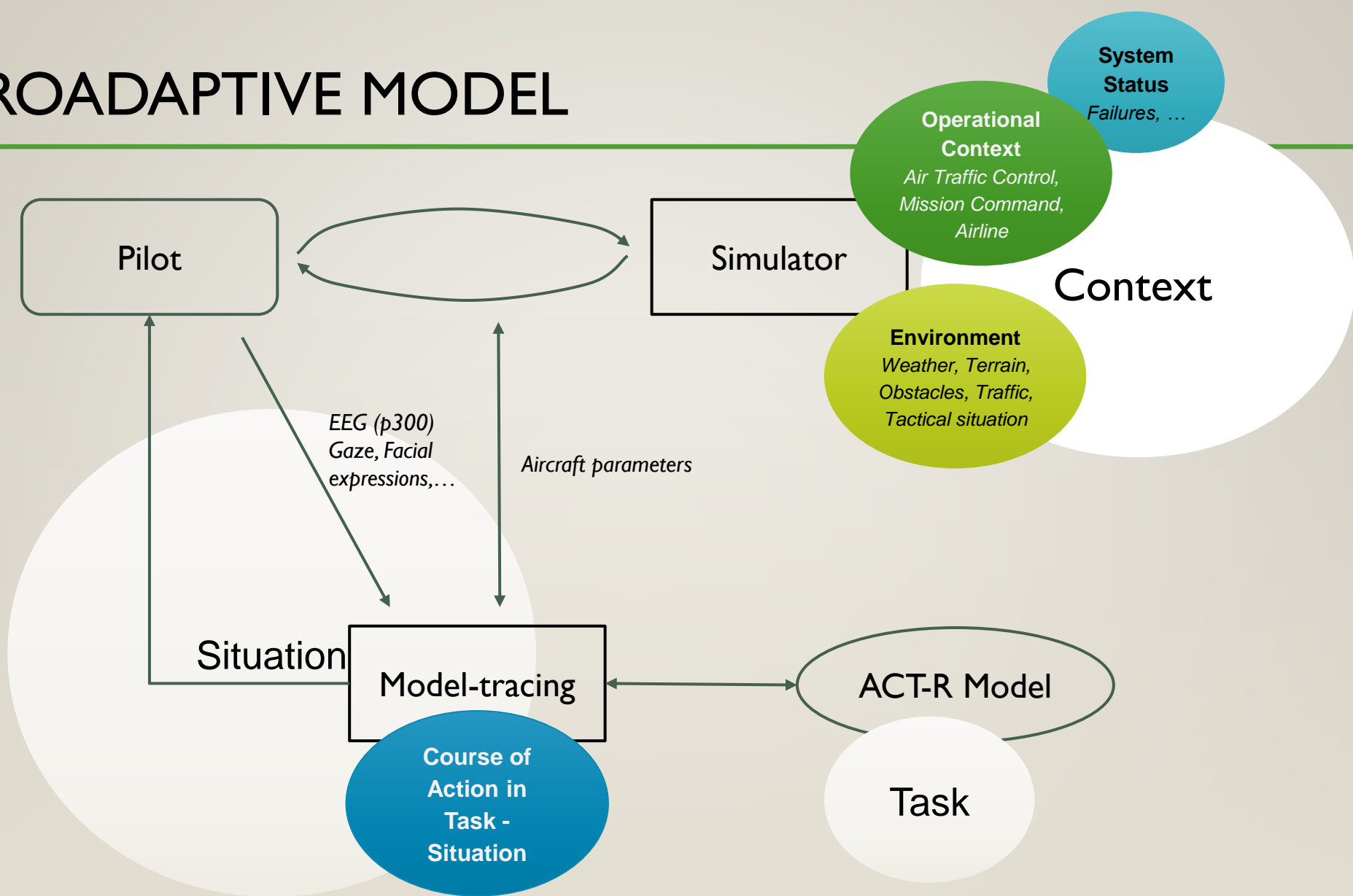
COGNITIVE PILOT MODEL



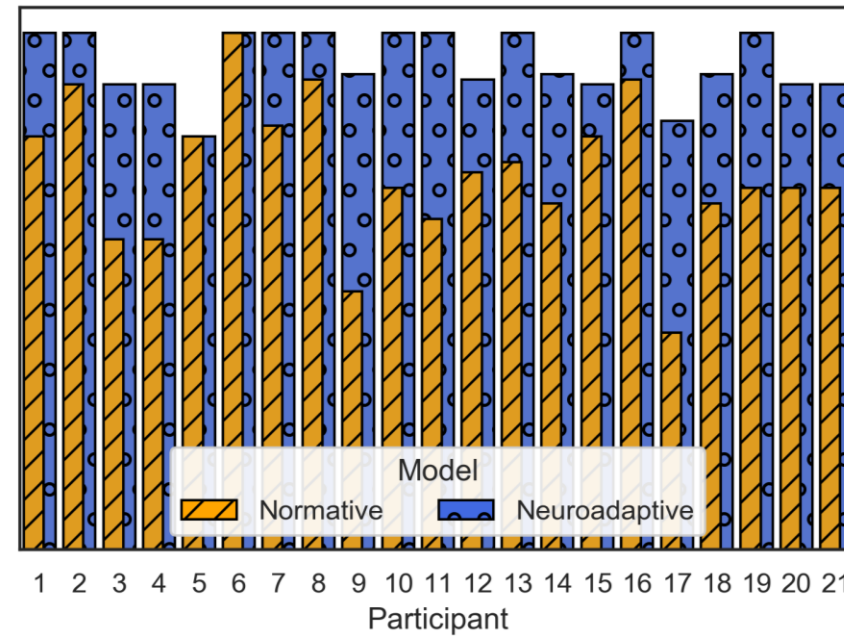
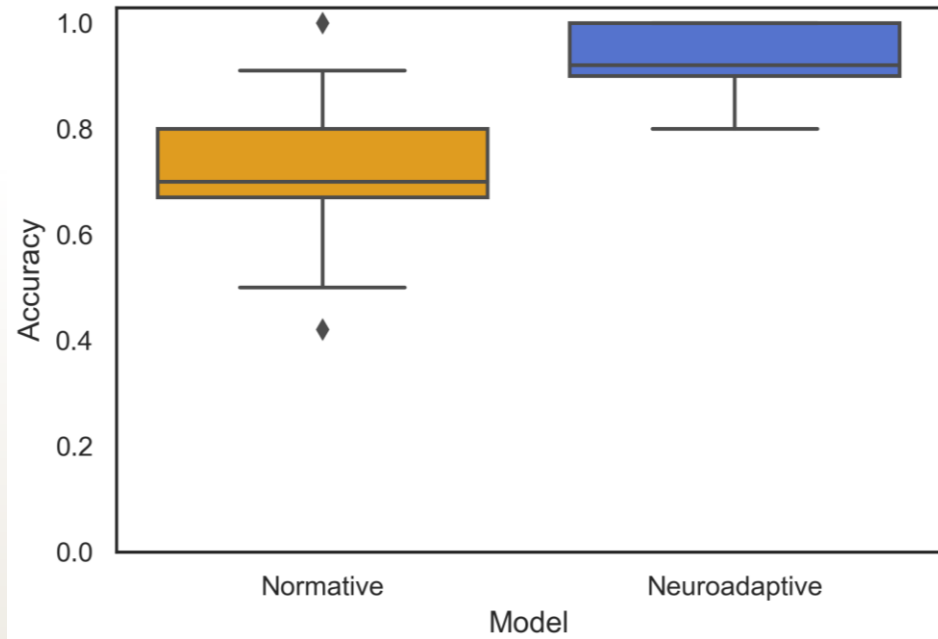
COGNITIVE PILOT MODEL



NEUROADAPTIVE MODEL



Adapted from Fu, W.-T., Bothell, D., Douglass, S., Haimson, C., Sohn, M.-H., & Anderson, J. (2006). Toward a real-time model-based training system. *Interacting with Computers*, 18(6), 1215–1241.



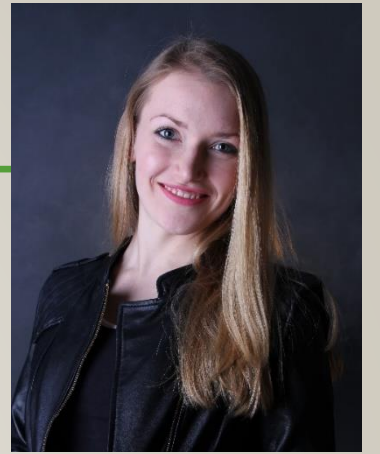
$Mdn_{\text{Norm.}} = 0.73$ ($IQR = 0.8 - 0.67$)

$Mdn_{\text{Neuro.}} = 0.92$ ($IQR = 1.0 - 0.9$)

MODEL RESULTS

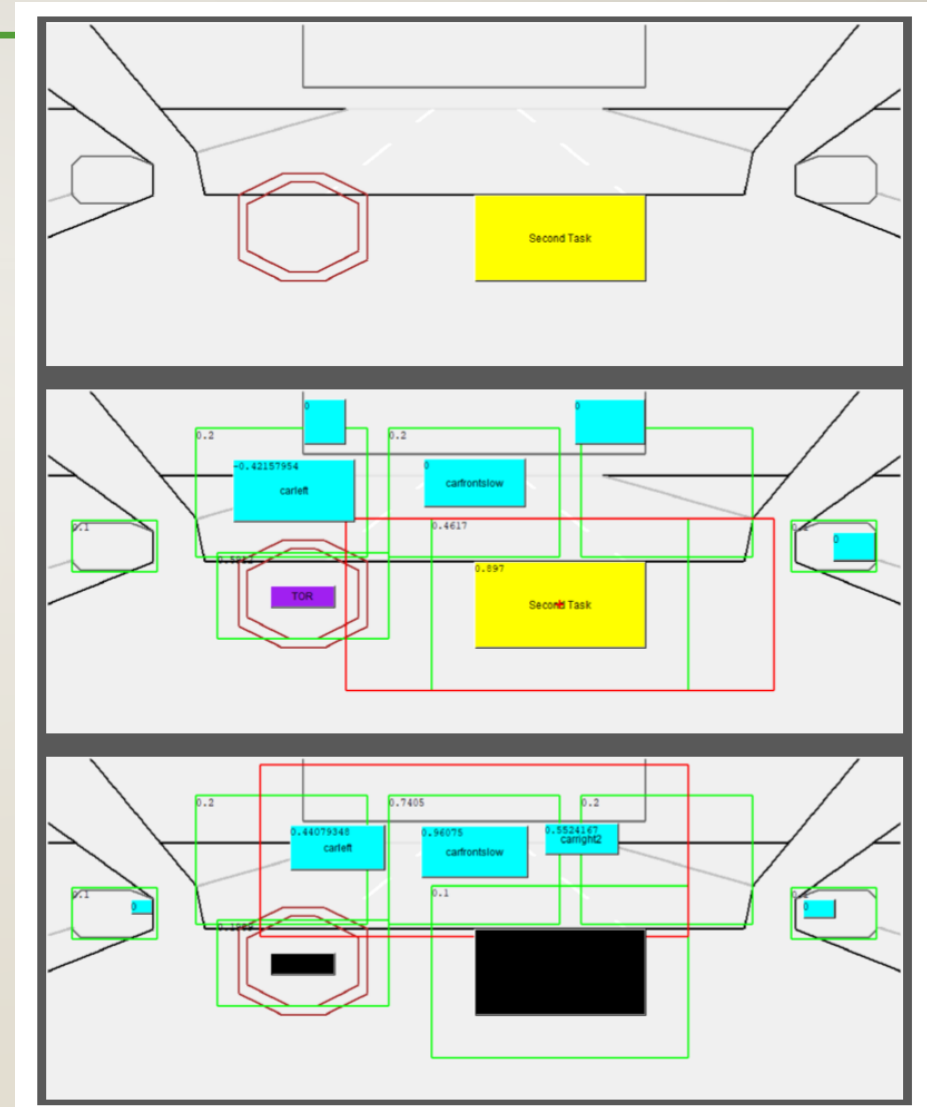
A COGNITIVE MODEL FOR THE TAKEOVER IN HIGHLY AUTOMATED DRIVING

- Marlene Scharfe
- TU Berlin & Robert Bosch GmbH



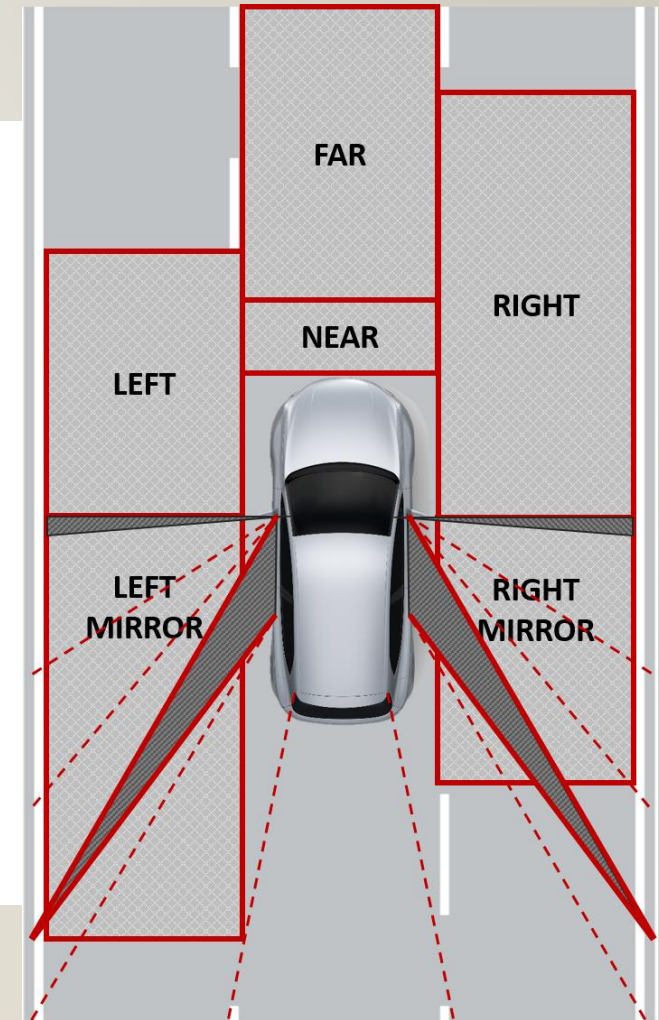
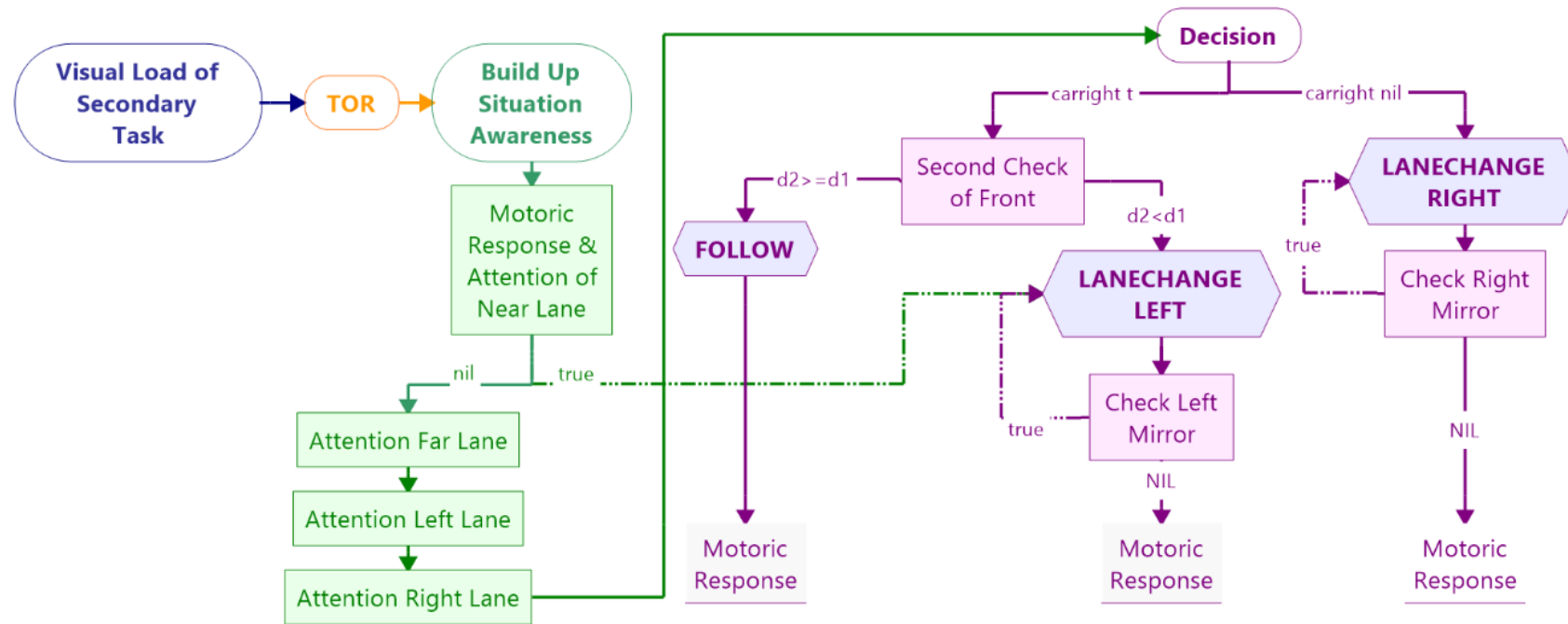
AIMS

1. Anticipating cognitive processes during take over procedure
2. Detect individual differences e.g. by subjectively perceived complexity
3. Interaction with a dynamic environment (**context**)
4. AOIs for visual perception based on the SEEV-theory (**situation**),
5. Predict behavior e.g. duration of take-over or quality of decision (**task**)

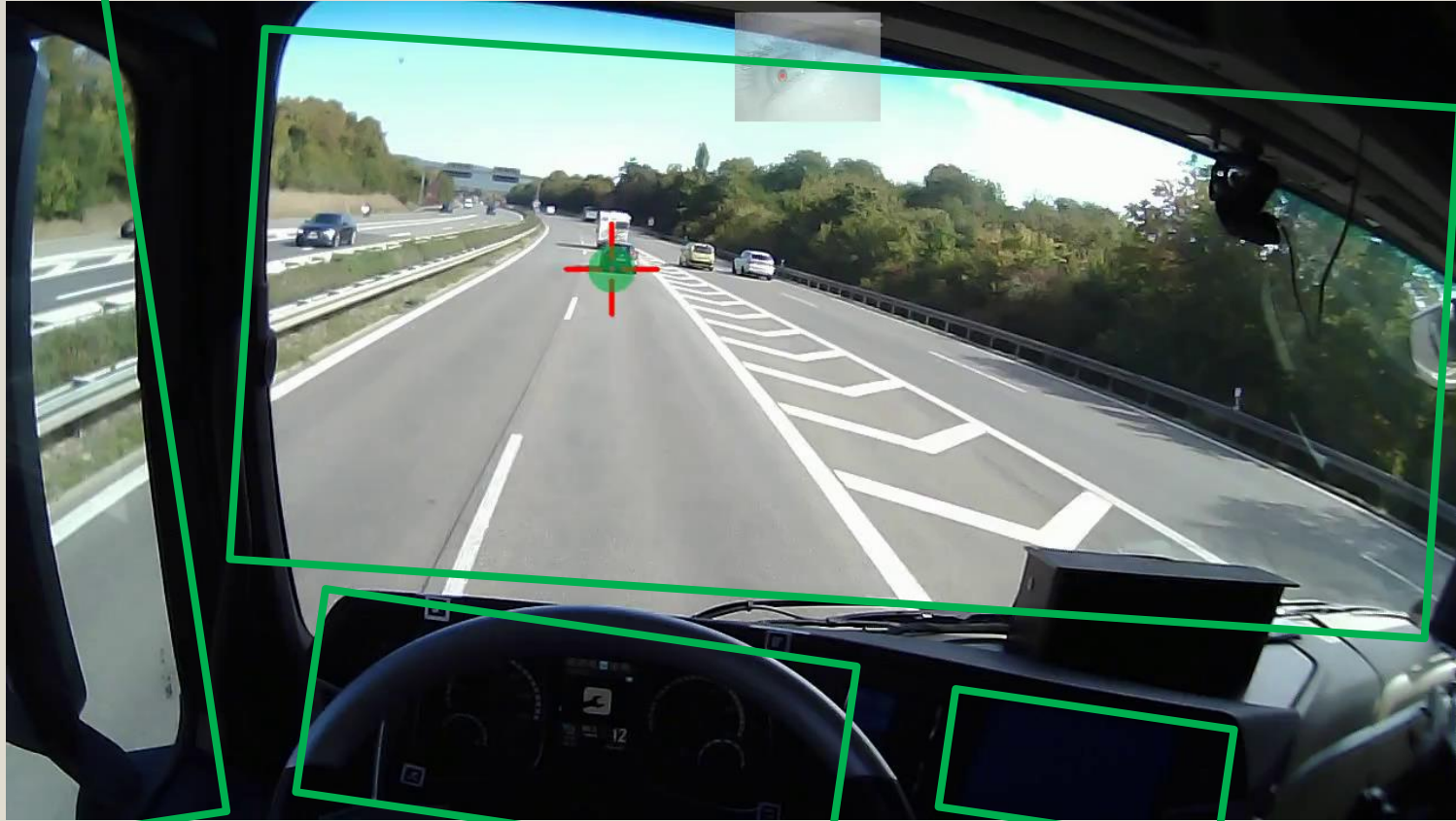


Cognitive Model

STRUCTURE

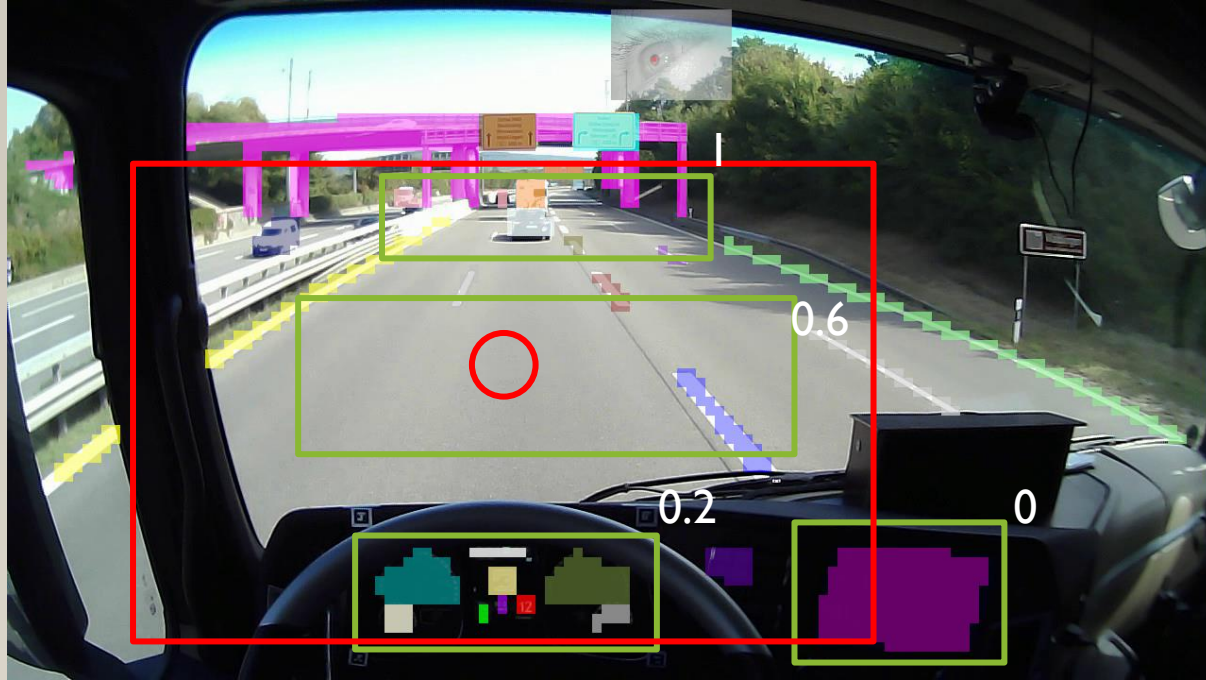


SEEV model of visual attention: Sebastian Wiese

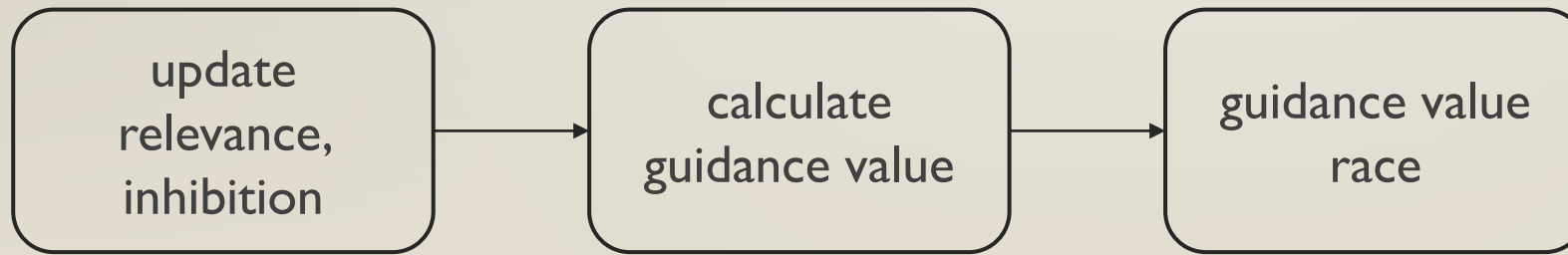


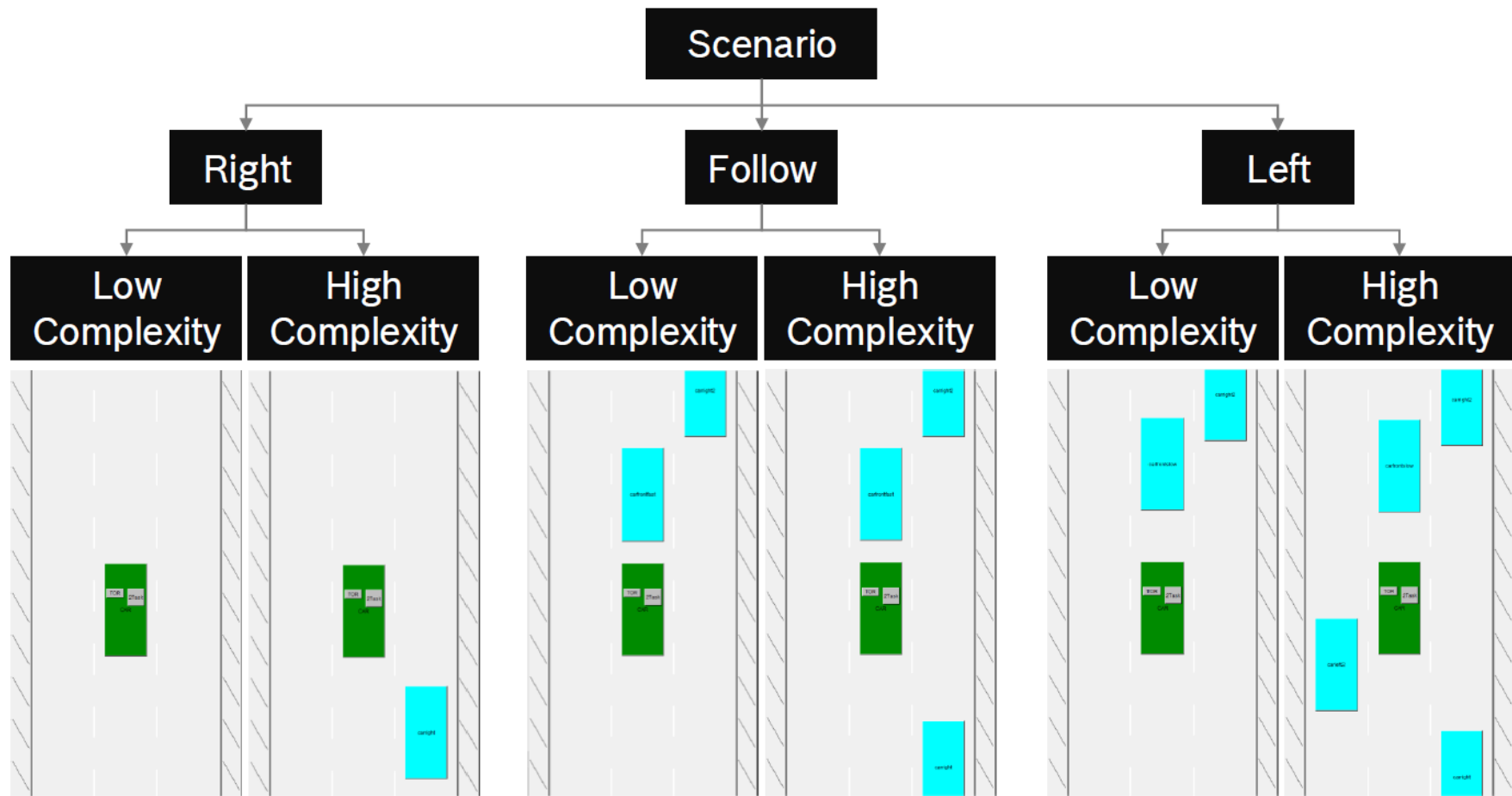
Saliency + Expectancy - Effort + Value

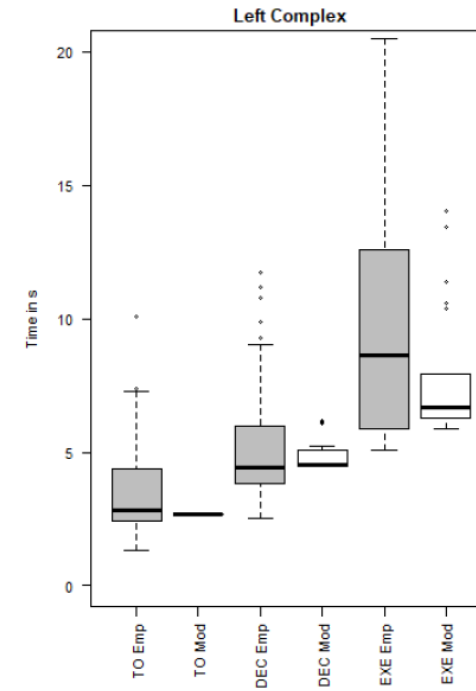
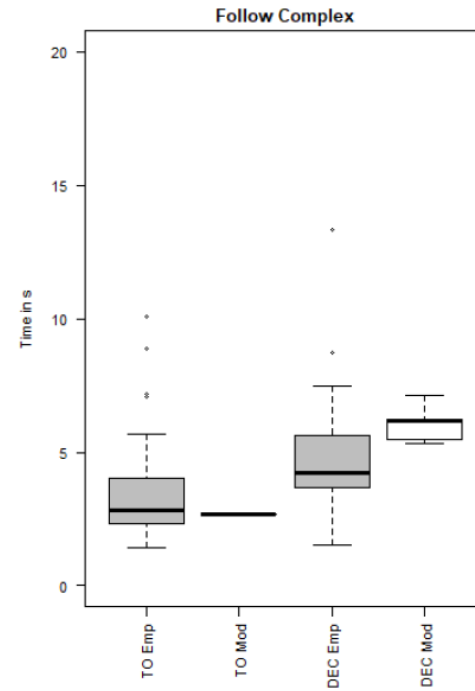
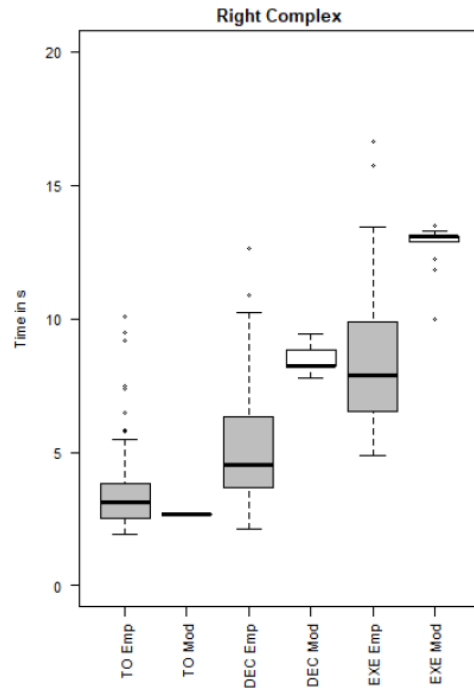
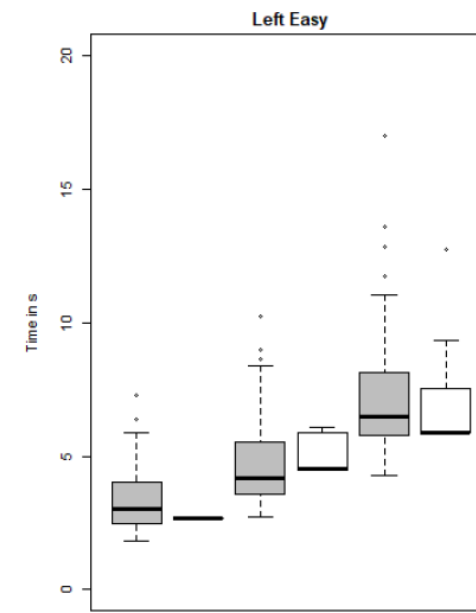
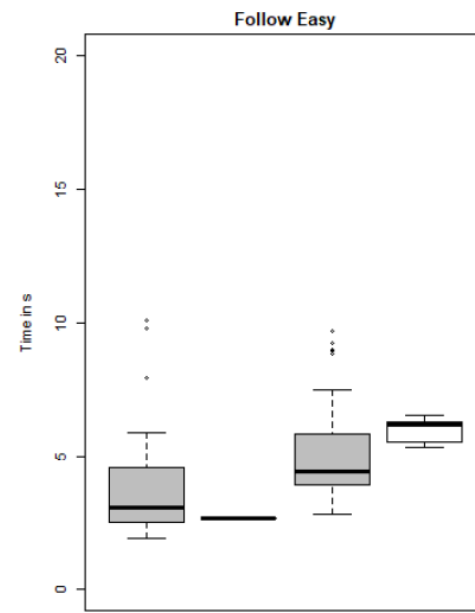
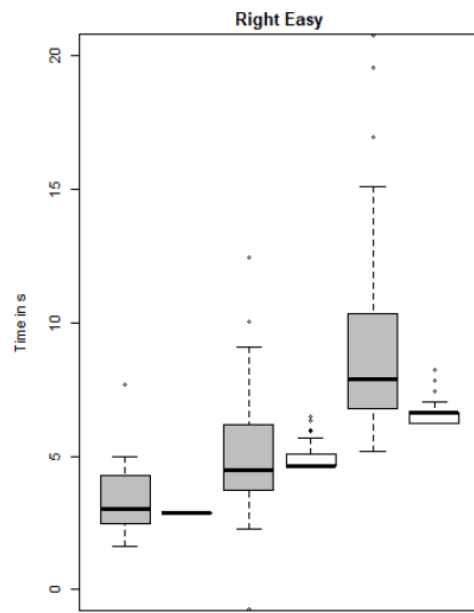
guiding visual attention



$\text{Salience} + \text{Relevance} - \text{Effort} - \text{Inhibition of Return}$







FAZIT

- For better collaboration between technical systems and the user an understanding of **Task**, **Situation** and **Context** is needed.
- The model or cognitive system does not need to capture all details but the most relevant aspects.
 - The individual trace of events and attention allocation (e.g. information or transitions missed)
 - Individual differences of information processing (e.g. spatial cognition, working memory capacity, subjective complexity...)
- High relevance to understand why the operator's behavior differs from expected behavior.
- For such approaches we need to combine model approaches with physiological methods and share information from the processing systems.

THANK YOU!

For more information please contact:

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